

#### GOVERNMENT OF INDIA MINISTRY OF SKILL DEVELOPMENT & ENTREPRENEURSHIP DIRECTORATE GENERAL OF TRAINING

#### COMPETENCY BASED CURRICULUM

## **VIDEO CAMERAMAN**

(Duration: One Year)

## **CRAFTSMEN TRAINING SCHEME (CTS)**

**NSQF LEVEL- 3.5** 



## **SECTOR – MEDIA AND ENTERTAINMENT**



# **VIDEO CAMERAMAN**

(Non-Engineering Trade)

(Revised in March 2023)

Version: 2.0

## **CRAFTSMEN TRAINING SCHEME (CTS)**

### NSQF LEVEL – 3.5

Developed By

Ministry of Skill Development and Entrepreneurship

Directorate General of Training **CENTRAL STAFF TRAINING AND RESEARCH INSTITUTE** EN-81, Sector-V, Salt Lake City, Kolkata – 700 091 www.cstaricalcutta.gov.in

| S No. | Topics                                       | Page No. |
|-------|--|----------|
| 1.    | Course Information                           | 1        |
| 2.    | Training System                              | 2        |
| 3.    | Job Role                                     | 6        |
| 4.    | General Information                          | 8        |
| 5.    | Learning Outcome                             | 10       |
| 6.    | Assessment Criteria                          | 11       |
| 7.    | Trade Syllabus                               | 14       |
| 8.    | Annexure I (List of Trade Tools & Equipment) | 22       |
| 9.    | Annexure II (List of Trade experts)          | 24       |



#### **1. COURSE INFORMATION**

During one-year duration of "Video Cameraman" trade, a candidate is trained on Professional Skill, Professional Knowledge and Employability Skill related to job role. In addition to this, a candidate is entrusted to undertake project work, extracurricular activities and on-thejob training to build up confidence. The broad components covered under Professional Skill subject are as below:

During one-year duration, the trainee learns about elementary first-aid, firefighting, environment regulation and housekeeping, etc. The trainee identifies trade tools, digital cameras, compact and SLR. The trainee will be able to do the practical by the use of natural light, tungsten light, fluorescent light, single and multiple electronic flash reflectors, exposure meters, studio flash and its accessories. They will also be able to do the practical on various lighting techniques for different lenses and will do practice on special areas of photography in outdoor and indoor conditions. They will be able to do practical on computer system by digital editing software, printing the photographs taken by digital cameras and will be able to do the image transportation to the storage media, sending photographs through E-mail and to Scan photographs, capture frames and analysis of images. There will be a visit to studio where they will be able to handle the digital Video cameras, Tape, DVD, HDD, accessories and exposure to take different common shots, dimension of images and movements as per requirement. The trainee will be able to do lighting of different areas of video shooting, practice on three point lighting indoor and outdoor. Taking photographs using different types of lenses using different aperture, shutter speed setting for still, Video camera, CCTV and spy camera. Taking photographs of portrait, studio photography, commercial/Advertisement photography, sports photography, fashion photography, slow and fast moving objects, functions, machines and Videos, landscape, architecture, night photography children, animal, birds, shooting spot etc. by digital camera. They will have the concept of audio video recording, mixing, editing, dubbing of sound, using different types of microphones. Shooting of different areas and topics such as sports, wildlife, modeling, drama, documentary, serial, story board making, news, interview, seminar/ workshop, industrial, live broadcasting, musical event ,Advertisement etc .The trainee also undergoes four weeks on-the- job training in various studios/labs at the end of the year which gives them more practical exposure to the professional working environment.



#### **2. TRAINING SYSTEM**

#### **2.1 GENERAL**

The Directorate General of Training (DGT) under Ministry of Skill Development & Entrepreneurship offers a range of vocational training courses catering to the need of different sectors of economy/Labour market. The vocational training programmes are delivered under the aegis of Directorate General of Training (DGT). Craftsman Training Scheme (CTS) with variants and Apprenticeship Training Scheme (ATS) are two pioneer schemes of DGT for strengthening vocational training.

'Video Cameraman' trade under CTS is one of the professional courses delivered nationwide through a network of ITIs. The course is of one-year duration. It mainly consists of Domain area and Core area. The Domain area (Trade Theory & Practical) imparts professional skills and knowledge, while the core area (Employability Skill) imparts requisite core skills, knowledge, and life skills. After passing out the training program, the trainee is awarded National Trade Certificate (NTC) by DGT which is recognized worldwide.

#### Candidates broadly need to demonstrate that they are able to:

- Read and interpret technical parameters/documents, plan and organize work videos, identify necessary materials and tools;
- Perform tasks with due consideration to safety rules, accident prevention regulations and environmental protection stipulations;
- Apply professional skill, knowledge & employability skills while performing jobs.
- Document the technical parameters related to the task undertaken.

#### **2.2 PROGRESSION PATHWAYS**

- Can join industry as Video Cameraman and will progress further as Senior Video Cameraman, Supervisor and can rise up to the level of Manager.
- Can become Entrepreneur in the related field.
- Can join Apprenticeship programs in different types of industries leading to a National Apprenticeship certificate (NAC).
- Can join Crafts Instructor Training Scheme (CITS) in the trade for becoming an instructor in ITIs.
- Can join Advanced Diploma (Vocational) courses under DGT as applicable.



#### **2.3 COURSE STRUCTURE**

Table below depicts the distribution of training hours across various course elements during a period of one year: -

| S No. | Course Element                        | Notional Training<br>Hours |
|-------|---------------------------------------|----------------------------|
| 1     | Professional Skill (Trade Practical)  | 840                        |
| 2     | Professional Knowledge (Trade Theory) | 240                        |
| 3     | Employability Skills                  | 120                        |
|       | Total                                 | 1200                       |

Every year 150 hours of mandatory OJT (On the Job Training) at nearby industry, wherever not available then group project is mandatory.

| On the Job Training (OJT)/ Group Project                      | 150 |
|---|-----|
| Optional Courses (10th/ 12th class certificate along with ITI | 240 |
| certification or add on short term courses)                   |     |

Trainees of one-year or two-year trade can also opt for optional courses of up to 240 hours in each year for 10<sup>th</sup> class /12<sup>th</sup> class certificate along with ITI certificate. or. add on short term courses.

#### **2.4 ASSESSMENT & CERTIFICATION**

The trainee will be tested for his skill, knowledge and attitude during the period of course through formative assessment and at the end of the training programme through summative assessment as notified by the DGT from time to time.

a) The **Continuous Assessment** (Internal) during the period of training will be done by **Formative Assessment Method** by testing for assessment criteria listed against learning outcomes. The training institute has to maintain an individual trainee portfolio as detailed in assessment guideline. The marks of internal assessment will be as per the formative assessment template provided on <u>www.bharatskills.gov.in</u>

b) The final assessment will be in the form of summative assessment method. The All India Trade Test for awarding NTC will be conducted by **Controller of examinations, DGT** as per the



guidelines. The pattern and marking structure is being notified by DGT from time to time. The learning outcome and assessment criteria will be the basis for setting question papers for final assessment. The examiner during final examination will also check the individual trainee's profile as detailed in assessment guideline before giving marks for practical examination.

#### 2.4.1 PASS REGULATION

For the purposes of determining the overall result, weightage of 100% is applied for six months and one-year duration courses and 50% weightage is applied to each examination for two years courses. The minimum pass percent for Trade Practical and Formative assessment is 60% & for all other subjects is 33%.

#### **2.4.2 ASSESSMENT GUIDELINE**

Appropriate arrangements should be made to ensure that there will be no artificial barriers to assessment. The nature of special needs should be taken into account while undertaking the assessment. Due consideration should be given while assessing for teamwork, avoidance/reduction of scrap/wastage and disposal of scrap/waste as per procedure, behavioral attitude, sensitivity to the environment and regularity in training. The sensitivity towards OSHE and self-learning attitude are to be considered while assessing competency.

Assessment will be evidence based comprising some of the following:

- Job carried out in labs/workshop
- Record book/ daily diary
- Answer sheet of assessment
- Viva-voce
- Progress chart
- Attendance and punctuality
- Assignment
- Project work
- Computer based multiple choice question examination
- Practical Examination
- •

Evidences and records of internal (Formative) assessments are to be preserved until forthcoming examination for audit and verification by examining body. The following marking pattern to be adopted for formative assessment:



| Performance Level   | Evidence   |  |  |  |  |
|---|--|--|--|--|--|
| (a) Marks in the range of 60%-75% to be allotted during assessment  |  |  |  |  |  |
| For performance in this grade, the candidate<br>should produce work which demonstrates<br>attainment of an acceptable standard of<br>craftsmanship with occasional guidance, and<br>due regard for safety procedures and<br>practices                               | <ul> <li>Demonstration of good skills and accuracy<br/>in the field of work/ assignments.</li> <li>A fairly good level of neatness and<br/>consistency to accomplish job activities.</li> <li>Occasional support in completing the<br/>task/ job.</li> </ul> |  |  |  |  |
| (b Marks in the range of 75%-90% to be allotte  | ed during assessment   |  |  |  |  |
| For this grade, a candidate should produce<br>work which demonstrates attainment of a<br>reasonable standard of craftsmanship, with<br>little guidance, and regard for safety<br>procedures and practices   | <ul> <li>Good skill levels and accuracy in the field of work/ assignments.</li> <li>A good level of neatness and consistency to accomplish job activities.</li> <li>Little support in completing the task/ job.</li> </ul>                                   |  |  |  |  |
| (c) Marks in the range of more than 90% to be allotted during assessment  |  |  |  |  |  |
| For performance in this grade, the candidate,<br>with minimal or no support in organization<br>and execution and with due regard for safety<br>procedures and practices, has produced work<br>which demonstrates attainment of a high<br>standard of craftsmanship. | <ul> <li>High skill levels and accuracy in the field of work/ assignments.</li> <li>A high level of neatness and consistency to accomplish job activities.</li> <li>Minimal or no support in completing the task/ job.</li> </ul>                            |  |  |  |  |



**Cinematographer;** Cameraman, Motion Picture, photographs persons, scenes and places with motion picture camera for production of feature films. Receives instructions from Producer, Motion Picture as to type and photographic effect desired on scenes to be filmed. Directs loading of camera with reel of film. Positions or supervises setting up of camera by assistant; focuses and sets camera on scene or object to he shot; controls lighting for desired general detail of scene to be photographed; hooks up motor on camera at starting signal of process films. May enlarge prints. May attend to minor repair to cine cameras. May be designated as Television Cameraman if engaged in television studio.

Movie Cameraman; Cine Cameraman photographs persons, places and events with movie camera (cine) for purposes other than production of feature films. Loads cine camera with film either coloured or black and white as required. Visits place of interest, event or assembly. Holds or places camera at desired angle and distance from subject to be photographed; adjusts lens, aperture, depending on type of subject and lighting condition or arranges artificial light for better effect; focuses camera lens or lenses to subject holding his eye close to view finder or looking through film with eye-piece and exposes certain length of film by pressing lever to run motor inside camera. Alters angle or distance of shot as required. Unloads camera when film is exposed and sends film for developing. Views processed film against light and cuts and trims films to make desired strip of subject. Projects or exhibits film on screen using projector to explain events function, for audience. May develop and Sound Recording Equipment Operator operates electronic equipment which records sound in pulses on composition discs or on reels of tape, wire or film for such uses as film and gramophone record production and radio broadcasting. Places microphones in position and connects them to recording equipment. Places blank discs or reels of tape, wire or film in machine. Sets volume and tone controls and makes other adjustments as necessary. Starts machine, watches its operation closely and listens, by means of headphones or loudspeaker, to sound being recorded. Manipulates controls during operation as required. May perform minor repairs.

**Cameraman (Animation);** operates special camera to make animated cartoon motion picture film. Discusses with Director and Producer, (Film) and renders advise about can era movements and feasibility of variety of shot; envisages in script and chart and suggests alternatives wherever necessary. Receives animation charts and drawings. Sets and adjusts camera and lighting exposure appropriate to type of film used and mood and effect to be emphasized. Installs frame on camera table for exposure and positions overhead camera suspended securely over frame. Shoots frame by frame in a predetermined sequence and regulates exposure and aperture to obtain special effect such as fade out or fade in. Instructs Laboratory Technicians about method



of processing of films, which need special treatment for effective development of striking feature of certain shots.

**Cinematograph Operator;** Cinema Projectionist; Cinema Operator, Cine Projectionist sets and operates motion-picture projector with sound-reproducing projector with sound-reproducing equipment on screen and attends to their equipment. May operate tape recorder or record player. May repair sound-amplifying equipment.

#### Reference NCO-2015:

- a) 3521.0100 Cinematographer
- b) 3521.0200 Movie Cameraman
- c) 3521.0300 Cameraman, Animation
- d) 3521.0900 Cinematograph operator

#### **Reference NOS:**

- a) MES/N0909
- b) MES/N0507
- c) MES/N0907
- d) MES/N0913
- e) MES/N0905
- f) MES/N9401
- g) MES/N0901
- h) MES/N9402
- i) MES/N0916
- j) MES/N3412
- k) MES/N9403
- I) MES/N9404
- m) MES/N9405



## 4. GENERAL INFORMATION

| Name of the Trade                 | VIDEO CAMERAMAN  |  |
|-----------------------------------|--|--|
| Trade Code                        | DGT/1122   |  |
| NCO – 2015                        | 3521.0100, 3521.0200, 3521.0300, 3521.0900   |  |
| NOS Covered                       | MES/N0909, MES/N0507, MES/N0907, MES/N0913, MES/N0905,<br>MES/N9401, MES/N0901, MES/N9402, MES/N0916, MES/N3412,<br>MES/N9403, MES/N9404, MES/N9405  |  |
| NSQF Level                        | Level-3.5  |  |
| Duration of Craftsmen<br>Training | One Year (1200 Hours+150 hours OJT/Group Project)  |  |
| Entry Qualification               | Passed 10 <sup>th</sup> class examination or its equivalent.   |  |
| Minimum Age                       | 14 years as on first day of academic session.  |  |
| Eligibility for PwD               | LD, CP, LC, DW, AA, DEAF, HH, AUTISM   |  |
| Unit Strength (No. of<br>Student) | 24 (There is no separate provision of supernumerary seats)   |  |
| Space Norms                       | 96 sq. m   |  |
| Power Norms                       | 12 KW  |  |
| Instructors Qualification fo      | pr:  |  |
| (i) Video Cameraman<br>Trade      | Diploma (Minimum 2 years) in Cinematography/ Videography from<br>recognized board of education/ Institution or relevant Advanced<br>Diploma (Vocational) from DGT with two years' experience in the<br>relevant field.<br><b>OR</b><br>NAC/NTC passed in the trade of Video Cameraman with three years'<br>experience in the relevant field. |  |
|                                   | Essential Qualification:<br>Relevant Regular/RPL variants of National Craft Instructor Certificate<br>(NCIC) under DGT.<br>NOTE: Out of two Instructors required for the unit of 2(1+1), one<br>must have Degree/Diploma and other must have NTC/NAC<br>qualifications. However, both of them must possess NCIC in any of<br>its variants.   |  |
| (ii) Employability Skill          | MBA/ BBA / Any Graduate/ Diploma in any discipline with Two years'   |  |



|                                     | experience with short term ToT Course in Employability Skills.<br>(Must have studied English/ Communication Skills and Basic<br>Computer at 12th / Diploma level and above)<br>OR<br>Existing Social Studies Instructors in ITIs with short term ToT Course<br>in Employability Skills. |  |  |  |
|-------------------------------------|---|--|--|--|
| (iii) Minimum Age for<br>Instructor | 21 Years  |  |  |  |
| List of Tools and<br>Equipment      | As per Annexure – I   |  |  |  |



Learning outcomes are a reflection of total competencies of a trainee and assessment will be carried out as per the assessment criteria.

#### 5.1 LEARNING OUTCOMES:

- 1. Apply the uses of Lenses following safety precautions. MES/N0909
- 2. Work with the application of various types of lights. Apply different Lighting techniques, taking indoor and outdoor photographs and use of special areas of photography. Work with different Types of object lighting: Daylight, Artificial light and their combination. MES/N0507
- 3. Apply Introduction to Computer Fundamentals Monitor Calibration, Interfaces. MES/N0909
- 4. Apply the process of motion pictures. MES/N0907
- 5. Work with the basic theory concepts, principles and techniques of motion camera/video camera. MES/N0913
- 6. Work with the fundamentals of camera shots taking techniques and mise-en-scene. MES/N0905
- 7. Apply basic visual aesthetics. MES/N9401
- 8. Apply shooting in different lighting situations. MES/N0901
- 9. Demonstrate Videography Lighting in different lighting conditions. MES/N0507
- 10. Work with visual aesthetics and art appreciation. MES/N9402
- 11. Work with different kinds of colors in cinematography. MES/N0909
- 12. Work with editing and video post-processing softwares, colour correction, grading. MES/N0916
- 13. Work with different shooting techniques with a DSLR camera. MES/N0913
- 14. Demonstrate Shooting of video with audio by using different micro phones & use of editing & mixing of sound. MS/N0901, MES/N0907, MES/N3412
- 15. Work with Multi-camera setup. MES/N9403
- 16. Demonstrate the Shooting an interior event on Multi-camera setup in a studio. MES/N9404
- 17. Demonstrate the Shooting of an uncontrolled event on Multi-camera setup. MES/N9405
- 18. Apply and work with the production and planning of a documentary film. MES/N0907



| LEARNING OUTCOMES |   | ASSESSMENT CRITERIA  |  |
|-------------------|---|--|--|
| 1.                | Apply the uses of Lenses<br>following safety precautions.<br>MES/N0909  | Identify different types of lenses for different types of cameras.<br>Use the lenses with wide angle, Normal, telephoto and zoom<br>range and practice taking pictures at different focal lengths and<br>group discussion on them.   |  |
| 2.                | Work with the application of<br>various types of lights. Apply<br>different Lighting techniques,<br>taking indoor and outdoor<br>photographs and use of<br>special areas of photography.<br>Work with different Types of<br>object lighting: Daylight,<br>Artificial light and their<br>combination.<br>MES/N0507 | Demonstrate different types of composition using various<br>lighting techniques.<br>Take photographs by varying aperture, shutter speed and use<br>of different types of lenses.<br>Take photographs in outdoor and Indoor conditions by the use<br>of Digital camera.<br>Take photographs on different locations/ lighting situations.            |  |
| 3.                | ApplyIntroductiontoComputerFundamentalsMonitorCalibration,Interfaces.MES/N0909  | Work with multimedia platform for internet and its functions.<br>Work on operating software with accessories and configuration<br>of multimedia PC with other application software, Monitor<br>Calibration.  |  |
| 4.                | Apply the process of motion<br>pictures.<br>MES/N0907   | Work with digital video cameras on tripod, tape, VTR,<br>Camcorder, Monitor.<br>Set up a single camera unit: Black balance and White balance,<br>Adjustment of viewfinder and monitor, Familiarization of in-<br>camera filters and other in-camera controls, Day-for-night<br>Videography.<br>Demonstrate operations of various camera movements. |  |
| 5.                | Work with the basic theory<br>concepts, principles and<br>techniques of motion<br>camera/video camera.<br>MES/N0913   | Handle video camera and other professional updated video<br>camera.<br>Working on technical function of various cameras.   |  |
| 6.                | Work with the fundamentals<br>of camera shots taking<br>techniques and mise-en-   | Explain basic shot terminology : Close up, Mid shot, Long shot,<br>Big close up, Mid-long shot, Extreme long shot, Point of view<br>(POV) shot, Over-the Shoulder(OSS) shot, high angle and low  |  |



| scono                             | angle shot, ten angle shot   |  |  |
|-----------------------------------|--|--|--|
| scene.<br>MES/N0905               | angle shot, top angle shot.  |  |  |
| 10123/100905                      | Work on Action Axis (180 degree rule); matching of action,   |  |  |
|                                   | Static and Dynamic Continuity, Reverse angle.  |  |  |
|                                   | Perform operations of Camera movements Pan, tilt, dolly,   |  |  |
|                                   | crane, steady – cam and usage of other camera support.   |  |  |
|                                   |  |  |  |
| 7. Apply basic visual aesthetics. | Explain various kinds of lights, natural, artificial, observation of   |  |  |
| MES/N9401                         | various lighting situations and practicing taking shots in   |  |  |
|                                   | different lighting conditions.   |  |  |
|                                   |  |  |  |
| 8. Apply shooting in different    |  |  |  |
| lighting situations.              | Shooting with different lights in studio by creating different   |  |  |
| MES/N0901                         | exposure zones.  |  |  |
|                                   | Explain zone system and exposure in natural light.   |  |  |
|                                   | Shooting different scenes at various times of day.   |  |  |
|                                   | Fundation have a statistic of light (1) Flasher statistic (1)  |  |  |
| 9. Demonstrate Videography        | Explain basic principle of light. (i) Electromagnetic spectrum,  |  |  |
| Lighting in different lighting    | visible spectrum. (ii) Behaviour of light (Direct and Indirect) (iii)  |  |  |
| conditions.                       | Inverse square law. (iv) Basic principles of colour, Colour  |  |  |
| MES/N0507                         | temperature.   |  |  |
|                                   | Explain quality of light: Specular, diffused and bounced. (ii)   |  |  |
|                                   | Types of light : Natural day light, Incandescent, (tungsten-   |  |  |
|                                   | halogen, LED and PAR etc.  |  |  |
|                                   | Work on Low key and High key technique of lighting, use of   |  |  |
|                                   | back light, kicker and background light. Practice to light up 2-   |  |  |
|                                   | point and 3-point lighting in an indoor situation. Light source filters and gels for mixed lighting situation. |  |  |
|                                   | Use the reflectors, mirrors, skimmers as fill light in an outdoor  |  |  |
|                                   | situation.   |  |  |
|                                   |  |  |  |
| 10. Work with visual aesthetics   | Working on studio lighting, portrait, 3 point lighting and   |  |  |
| and art appreciation.             | creation of mood.  |  |  |
| MES/N9402                         |  |  |  |
|                                   |  |  |  |
| 11. Work with different kinds of  | Shooting a scene with the importance of colour.  |  |  |
| colours in cinematography.        | Explain use of colours for creating different moods, feelings etc.   |  |  |
| MES/N0909                         | Explain the color of natural light at various times of a day.  |  |  |
|                                   | Use color filters on studio lights and camera lenses.  |  |  |
|                                   |  |  |  |
| 12. Work with editing and video   | Work on editing software and image post processing software.   |  |  |
| post-processing softwares,        | Use basic editing techniques.  |  |  |
| colour correction, grading.       | Demonstrate import and ingest video clips into the computer.   |  |  |
|                                   |  |  |  |



| MES/N0916  | Perform basic color correction and post processing of the images.   |
|--|---|
| <ul><li>13. Work with different shooting techniques with a DSLR camera.</li><li>MES/N0913</li></ul>  | <ul> <li>Handle DSLR camera and their accessories, camera movement <ul> <li>Pan – tilt- zoom. Dimension of image.</li> </ul> </li> <li>Explain basic camera do's and "don'ts before and after the shoot.</li> <li>Work on DSLR and video camera. Assignment must be given at the end of every week and monitor the same.</li> </ul> |
| 14. Demonstrate Shooting of<br>video with audio by using<br>different micro phones & use<br>of editing & mixing of sound.<br>MS/N0901, MES/N0907,<br>MES/N3412 | Explain the concept of audio video recording using External<br>Microphone, boom, lapel, on camera microphone and Line<br>recording.<br>Shooting a sequence with sound recording.<br>Work on mixing editing of sound.  |
| 15. Work with Multi-camera<br>setup.<br>MES/N9403  | Place three cameras in a studio and understanding the basic multicam set up.  |
| 16. Demonstrate the Shooting an<br>interior event on Multi-<br>camera setup in a studio.<br>MES/N9404  | Perform Studio lighting for multi camera set-up scenarios.<br>Interviews, Panel discussions, debates etc.<br>Perform shooting an interior event with multi cameras e.g.<br>fashion shoot, musical show.   |
| 17. Demonstrate the Shooting of<br>an uncontrolled events on<br>Multi-camera setup.<br>MES/N9405   | Demonstrate multi camera shooting in uncontrolled real life situations. Going outdoors in a group and shooting an event with different cameras.   |
| 18. Apply and work with the production and planning of a documentary film. MES/0907  | Make a film of your idea with planning, writing, location recce, story boarding, budgeting, scheduling, etc.  |

## 7. TRADE SYLLABUS

| SYLLABUS FOR VIDEO CAMERAMAN TRADE                                  |  |  |  |  |
|---|--|--|--|--|
| DURATION: ONE YEAR  |  |  |  |  |
| Duration  | Reference Learning<br>Outcome                                |  | Professional Skills<br>(Trade Practical)   | Professional Knowledge<br>(Trade Theory)   |
| Professional<br>Skill 42Hrs;<br>Professional<br>Knowledge<br>12Hrs. | Apply the uses of<br>Lenses following<br>safety precautions. | 1.   | Identification of basic first<br>aid devices and use them in<br>different circumstances.<br>Identification of different<br>fire Extinguishers and its<br>use as per requirement and<br>also the use of safety<br>alarms.   | Importance of safety and<br>general precautions.<br>Observed in the trade by<br>the Institution. Care<br>&maintenance of<br>equipment& material.<br>Introduction to<br>photography and its |
|   |  | <ol> <li>3.</li> <li>4.</li> <li>5.</li> </ol> | To identify, handle and<br>disposed of dangerous<br>goods according to policy<br>and procedures and also<br>know how to report to<br>supervisor /competent<br>authority in case of any<br>incident.<br>To identify and observe<br>evacuation procedure<br>according to site policy.<br>To identify different types | applications.<br>Introduction to Cameras<br>& it's History.<br>Understanding the aspect<br>of video cameraman.   |
|   |  | 6.   | of Analog and digital<br>cameras and its different<br>parts.<br>To identify different types of   | Types of Lenses  |
|   |  |  | lenses for different types of<br>cameras.<br>To use the lenses with wide<br>angle, Normal, telephoto<br>and zoom range and practice<br>taking pictures at different<br>focal lengths and group<br>discussion on them.  | Four basic types of lenses,<br>they are: •Normal •Wide<br>angle •Telephoto •Zoom<br>Introduction to Focal<br>length.<br>Depth-of-field. Depth of<br>focus.<br>Perspective, aberrations of  |



| Professional<br>Skill 21Hrs;<br>Professional<br>Knowledge<br>06Hrs  | Work with the<br>application of<br>various types of<br>lights. Apply<br>different Lighting<br>techniques, taking<br>indoor and outdoor<br>photographs and<br>use of special areas<br>of photography.<br>Work with different<br>Types of object<br>lighting: Daylight,<br>Artificial light and<br>their combination. | <ol> <li>Practice on different types of<br/>composition using various<br/>lighting techniques.</li> <li>To do practice on taking<br/>photographs by varying<br/>aperture, shutter speed and<br/>use of different types of<br/>lenses.</li> <li>To do practice of taking<br/>photographs in outdoor and<br/>Indoor conditions by the use<br/>of Digital camera.</li> <li>To do practice of taking<br/>photographs on different<br/>locations/ lighting situations.</li> </ol> | Exposure, Colour<br>temperature & colour<br>balance.<br>Conception of aperture,<br>shutter speed, ISO.<br>Knowledge of Pixels & their<br>uses.<br>Use of lens hood, tripod<br>and modes.  |
|---|---|--|---|
| Professional<br>Skill 42Hrs;<br>Professional<br>Knowledge<br>12Hrs  | Apply Introduction<br>to Computer<br>Fundamentals<br>Monitor<br>Calibration,<br>Interfaces.   | <ol> <li>Practice on multimedia<br/>platform for internet and its<br/>functions.</li> <li>Practice on operating<br/>software with accessories<br/>and configuration of<br/>multimedia PC with other<br/>application software,<br/>Monitor Calibration.</li> </ol>  | Basics of Computers, OS,<br>RAM, ROM and Graphic<br>cards, Concept of operating<br>software, functions and its<br>uses.<br>Basics of Internet, different<br>image editing software &<br>its application.<br>Multimedia platform,<br>accessories and<br>configuration of<br>multimedia PC. |
| Professional<br>Skill 21Hrs;<br>Professional<br>Knowledge 06<br>Hrs | Apply the process<br>of motion pictures.  | <ol> <li>Practice with digital video<br/>cameras on tripod, tape,<br/>VTR, Camcorder, Monitor.</li> <li>To set up a single camera<br/>unit: Black balance and<br/>White balance, Adjustment<br/>of viewfinder and monitor,<br/>Familiarization of in- camera<br/>filters and other in-camera<br/>controls, Day-for-night<br/>Videography.</li> <li>Operational practice of<br/>various camera movements.</li> </ol>  | Persistence of Vision,<br>Understanding how motion<br>picture cameras work.<br>History of cinematography  |
| Professional<br>Skill 21Hrs;  | Work with the<br>basic theory<br>concepts, principles   | 17. Handling of video camera<br>and other professional<br>updated video camera.  | Basic theory of image<br>formation in a video<br>camera.  |
| Professional  | and techniques of   | 18. Working on technical   | Understanding 3CCD  |



| Knowlader OC              | mation                | function of the state of the st | toobpology werter to the f    |
|---------------------------|-----------------------|--|-------------------------------|
| Knowledge 06              | motion                | function of various cameras.   | technology, various type of   |
| Hrs.                      | camera/video          |  | sensors.                      |
|                           | camera.               |  | Fundamental of celluloid      |
|                           |                       |  | medium, latent image          |
|                           |                       |  | formation, development        |
|                           |                       |  | and processing.               |
|                           |                       |  | Knowledge about different     |
|                           |                       |  | type of film and film speed.  |
| Professional              | Work with the         | 19. Practice on basic shot   | Understanding basics of       |
| Skill 21Hrs;              | fundamentals of       | terminology: Close up, Mid   | composition, movement,        |
|                           | camera shots          | shot, Long shot, Big close up,   | visual balance, continuity,   |
| Professional              | taking techniques     | Mid-long shot, Extreme long  | axis matching, mise-en-       |
| Knowledge 06              | and mise-en-scene.    | shot, Point of view (POV)  | scene.                        |
| Hrs                       |                       | shot, Over-the   |                               |
|                           |                       | Shoulder(OSS) shot, high   |                               |
|                           |                       | angle and low angle shot,  |                               |
|                           |                       | top angle shot.  |                               |
|                           |                       | 20. Practice on Action Axis (180   |                               |
|                           |                       | degree rule); matching of  |                               |
|                           |                       | action, Static and Dynamic   |                               |
|                           |                       | Continuity, Reverse angle.   |                               |
|                           |                       | 21. Operations of Camera   |                               |
|                           |                       | movements Pan, tilt, dolly,  |                               |
|                           |                       | crane, steady – cam and  |                               |
|                           |                       | usage of other camera  |                               |
|                           |                       | support.   |                               |
| Professional              | Apply basic visual    | 22. Introduction to various kinds  | Understanding visual          |
| Skill 21Hrs;              | aesthetics.           | of lights, natural, artificial,  | communication and             |
| 51111 211113,             |                       | observation of various   | aesthetics in Photography.    |
| Professional              |                       | lighting situations and  | ('rule' of photographic       |
| Knowledge 06              |                       | practicing taking shots in   | composition), Theory of       |
| Hrs                       |                       | different lighting conditions.   | light and sources.            |
| Professional              | Apply shooting in     | 23. Pre-visualization of exposure  | Principles of light,          |
| Skill 42Hrs;              | different lighting    | based on zone system.  | photometry, measurement       |
| JKIII <del>1</del> 21113, | situations.           | 24. Shooting with different lights   | of light with light meters,   |
| Professional              | Situations.           | in studio by creating  | fundamental of exposure,      |
| Knowledge                 |                       | different exposure zones.  | F-stop, T-stop,               |
| 12Hrs                     |                       | 25. Practicing zone system and   | characteristic curve of       |
| 121113                    |                       | exposure in natural light.   | various sensors. Zone         |
|                           |                       | 26. Shooting different scenes at   |                               |
|                           |                       | various times of day.  | system, 18% grey card.        |
| Drofossional              | Domonstrate           | · · · · ·  | Dasie principle of light (1)  |
| Professional              | Demonstrate           | 27. Practice on basic principle of   | Basic principle of light. (i) |
| Skill 84Hrs;              | Videography           | light. (i) Electromagnetic   | Electromagnetic spectrum,     |
|                           | Lighting in different | spectrum, visible spectrum.  | visible spectrum. (ii)        |



| Professional<br>Knowledge<br>24Hrs                                 | lighting conditions.                                   | <ul> <li>(ii) Behaviour of light (Direct<br/>and Indirect) (iii) Inverse<br/>square law. (iv)Basic<br/>principles of color, Color<br/>temperature.</li> <li>28. Practice on quality of light:<br/>Specular, diffused and<br/>bounced. (ii) Types of light:<br/>Natural day light,<br/>Incandescent, (tungsten-<br/>halogen, LED and PAR etc.</li> <li>29. Practice on Low key and<br/>High key technique of<br/>lighting, use of back light,<br/>kicker and background light.<br/>Practice to light up 2-point<br/>and 3-point lighting in an<br/>indoor situation. Light<br/>source filters and gels for<br/>mixed lighting situation.</li> <li>30. Practice to use the<br/>reflectors, mirrors, skimmers<br/>as fill light in an outdoor<br/>situation.</li> </ul> | Behaviour of light falling on<br>an object – absorption,<br>reflection refraction,<br>transmission, diffraction,<br>dispersion, scattering of<br>light, refractive index. (iii)<br>Inverse square law. (iv)<br>Basic principles of color,<br>2. (i)Quality of light:<br>Specular, diffused and<br>bounced. (ii) Types of light:<br>Natural day light,<br>Incandescent, (tungsten-<br>halogen, [ Tenner (10K),<br>Senior (5K), Junior (2K),<br>Baby (1K), Inkie Multi 10,<br>Multi 20 etc.] (photoflood),<br>fluorescent, (Kino Flo),<br>Metal Halide enclosed AC<br>arc (HMI) etc. 3. Basic<br>understanding of lighting<br>ratio (key + fill: fill alone)<br>use of back light, kicker and<br>back<br>ground light. How to lit up<br>an indoor situation. Use of<br>light source filters. 4. Use<br>of reflectors, and soft<br>boxes, mirrors, skimmers<br>as fill light in an outdoor<br>situation.<br>5. Knowledge of symbols<br>(icon) to identify the<br>various lighting<br>equipments.<br>6. Use of correction filters. |
|--|--|--|--|
| Professional<br>Skill 63Hrs;<br>Professional<br>Knowledge<br>18Hrs | Work with visual<br>aesthetics and art<br>appreciation | 31. Working on studio lighting,<br>portrait, 3 point lighting,<br>creation of mood.  | Art appreciation, visual<br>aesthetics, study of<br>paintings,<br>cinematographers' works,<br>understanding basic<br>principles of composition,<br>lighting, Chiaroscuro,<br>creation of mood etc.   |



|              | NA 1 11 1100 1       |                                   |                                |
|--------------|----------------------|-----------------------------------|--------------------------------|
| Professional | Work with different  | 32. Shooting a scene with the     | Basic principles of color, CIE |
| Skill 63Hrs; | kinds of colors in   | importance of color.              | diagram, trichromatic          |
|              | cinematography.      | 33. Understanding use of colors   | theory of vision.              |
| Professional |                      | for creating different moods,     |                                |
| Knowledge    |                      | feelings etc.                     |                                |
| 18Hrs        |                      | 34. Studing the color of natural  |                                |
|              |                      | light at various times of a       |                                |
|              |                      | day.                              |                                |
|              |                      | 35. Using color filters on studio |                                |
|              |                      | lights and camera lenses.         |                                |
| Professional | Work with editing    | 36. Learning editing software     | Joining the shots and          |
| Skill 63Hrs; | and video post-      | and image post processing         | scenes.                        |
|              | processing           | software.                         | The cut and types of cuts.     |
| Professional | softwares, color     | 37. Using basic editing           | The imaginary lines, basic     |
| Knowledge    | correction, grading. | techniques.                       | moments and other              |
| 18Hrs        |                      | 38. Learning how to import and    | transitions i.e. fade, mix,    |
|              |                      | ingest video clips into the       | etc.                           |
|              |                      | computer.                         | Understanding                  |
|              |                      | 39. Doing basic color correction  | fundamentals of color          |
|              |                      | and post processing of the        | theory, additive and           |
|              |                      | images.                           | subtractive color, white       |
|              |                      | 0                                 | balance etc.                   |
| Professional | Work with different  | 40. Handling of DSLR camera       | Introduction to DSLR           |
| Skill 84Hrs; | shooting             | and their accessories,            | cameras technology.            |
|              | techniques with a    | camera movement – Pan –           | Working principle of an        |
| Professional | DSLR camera.         | tilt- zoom. Dimension of          | image sensor, shutter,         |
| Knowledge    |                      | image. (28 Hrs)                   | aspect ratios, resolution,     |
| 24Hrs        |                      | 41. Practice on some basic        | SD, HD, UHD.                   |
|              |                      | camera do's and "dont's           | Understanding Gamma,           |
|              |                      | before and after the shoot.       | contrast and dynamic           |
|              |                      | 42. Practice on DSLR and video    | range. Understanding           |
|              |                      | camera. Assignment must be        | compression and types of       |
|              |                      | given at the end of every         | file formats.                  |
|              |                      | week and monitor the same.        |                                |
| Professional | Demonstrate          | 43. Practice on the concept of    | Video and Audio                |
| Skill 63Hrs; | Shooting of video    | audio video recording using       | productions.                   |
|              | with audio by using  | External Microphone, boom,        | Knowledge of sound             |
| Professional | different micro      | lapel, on camera                  | techniques. Use of             |
| Knowledge    | phones & use of      | microphone and Line               | different microphones,         |
| 18Hrs        | editing & missing of | recording.                        | Mono, Stereo and               |
|              | sound.               | 44. Shooting a sequence with      | Surround sound                 |
|              |                      | sound recording.                  | techniques.                    |
|              |                      | -                                 | •                              |
|              |                      | 45. Practice on mixing editing of | Recording methods, sound       |



| Duefeesterel |                      | AC Discuss of the second second   |                              |
|--------------|----------------------|-----------------------------------|------------------------------|
| Professional | Work with Multi-     | 46. Placing of three cameras in a | Understanding placement      |
| Skill 42Hrs; | camera setup.        | studio and understanding          | of multiple cameras and      |
|              |                      | the basic multicam set up.        | their shots Basic editing    |
| Professional |                      |                                   | knowledge for different      |
| Knowledge    |                      |                                   | types of shoots e.g. sports, |
| 12Hrs        |                      |                                   | wedding, fashion show.       |
| Professional | Demonstrate the      | 47. Studio lighting for multi     | TV studio program shoot.     |
| Skill 42Hrs; | Shooting an interior | camera set-up scenarios.          | 2/3 ponit discussion.        |
|              | event on Multi-      | Interviews, Panel                 | Musical program, dance,      |
| Professional | camera setup in a    | discussions, debates, etc.        | drama, live show, events     |
| Knowledge 12 | studio.              | 48. Shooting an interior event    | involving VVIPs, Outdoor     |
| Hrs          |                      | with multi cameras e.g.           | multi-camera shoot (LIVE     |
|              |                      | fashion shoot, musical show.      | recording), Sports.          |
|              |                      |                                   | Understanding the            |
|              |                      |                                   | importance of matching       |
|              |                      |                                   | shots/ comparing shots by    |
|              |                      |                                   | seeing the return.           |
| Professional | Demonstrate the      | 49. Multi camera shooting in      | News coverage. Ethics of     |
| Skill 21Hrs; | Shooting of an       | uncontrolled real life            | coverage. What are the       |
|              | uncontrolled         | situations. Going outdoors in     | events covered in News.      |
| Professional | events on Multi-     | a group and shooting an           | Disaster coverage, defence   |
| Knowledge 06 | camera setup.        | event with different              | coverage, cultural events,   |
| Hrs          |                      | cameras.                          | elections etc. Types of      |
|              |                      |                                   | shots required to establish  |
|              |                      |                                   | the event. Green             |
|              |                      |                                   | Background video-graphy (    |
|              |                      |                                   | Chroma shoot )/ virtual set  |
|              |                      |                                   | shooting. Robotic camera/    |
|              |                      |                                   | PTZ cameras.                 |
| Professional | Apply and work       | 50. Make a film of your idea      | Understanding                |
| Skill 84Hrs; | with the             | with planning, writing,           | documentary films, types     |
|              | production and       | location recce, story             | of documentary films,        |
| Professional | planning of a        | boarding, budgeting,              | ethnographic,                |
| Knowledge 24 | documentary film     | scheduling, etc.                  | observational,               |
| Hrs          | ,                    |                                   | experimental, personal.      |
|              |                      |                                   | Cinema-verite principle.     |
|              |                      |                                   | Viewing of documentary       |
|              |                      |                                   | films and discussion.        |
|              |                      | 1                                 |                              |



#### SYLLABUS FOR CORE SKILLS

1. Employability Skills (Common for all CTS trades) (120 Hrs)

Learning outcomes, assessment criteria, syllabus and Tool List of Core Skills subjects which is common for a group of trades, provided separately in <u>www.bharatskills.gov.in</u>/www.dgt.govt.in

Ē

| List of Tools & Equipment |   |  |                       |  |  |
|---------------------------|---|--|-----------------------|--|--|
|                           | VIDEO CAMERAMAN (For batch of 24 Candidates)  |  |                       |  |  |
| S No.                     | o. Name of the Tools and Equipment Specification Quantit  |  | Quantity              |  |  |
| 1.                        | Colour Scanner Flat Board/ optical scanner.   | For insertion of images  | 1 No.                 |  |  |
| 2.                        | Video Camera (computerized Control Panel,<br>multi-channel switcher) complete with<br>accessories                     |  | 1 No.                 |  |  |
| 3.                        | Colour filters  | - set of 4 different shades.   | 1 set.                |  |  |
| 4.                        | Grey scale-Reflection & Transmission type   | -set of 4different shades  | 1 set.                |  |  |
| 5.                        | Air conditioner   |  | As required           |  |  |
| 6.                        | Fire Extinguisher   | Arrange all proper NOCs and ec<br>Municipal/Competent authoriti  |                       |  |  |
| 7.                        | Desktop computer  | CPU: 32/64 Bit i3/i5/i7 or<br>latest processor, Speed: 3 GHz<br>or Higher. RAM:-4 GB DDR-III<br>or Higher, Wi-Fi Enabled.<br>Network Card: Integrated<br>Gigabit Ethernet, with USB<br>Mouse, USB Keyboard and<br>Monitor (Min. 17 Inch.)<br>Licensed Operating System<br>and Antivirus compatible with<br>trade related software. | 12 Nos.               |  |  |
| 8.                        | Ink jet printer and laser jet printer with color cartridge  | (1200 dpi or higher)   | 2 Nos. each.          |  |  |
| 9.                        | Studio room (30ft X 30ft X 15ft height)<br>fitted with cataract system, light grid,<br>sound proof, AC with cyclorama |  | 1 NO.                 |  |  |
| 10.                       | Window operating system (latest version)  |  | As required           |  |  |
| 11.                       | Free hand latest version  |  | 1 No.                 |  |  |
| 12.                       | Photo editing software  |  | 1 No.                 |  |  |
| 13.                       | M S Office latest version   |  | As per<br>requirement |  |  |
| 14.                       | Flash latest version  |  | 1 No.                 |  |  |
| 15.                       | Sound forge (latest version)  |  | 1 No.                 |  |  |
| 16.                       | Digi mix latest version   |  | 1 No.                 |  |  |
| 17.                       | Table for computer, printer and scanner   |  | 12 Nos.               |  |  |
| 18.                       | Computer chair  |  | 24 Nos.               |  |  |



| 19. | Digital SLR Camera with camcorder and                    |                   | 2 Nos.      |
|-----|--|-------------------|-------------|
|     | other accessories (latest version )                      |                   |             |
| 20. | Video camera latest version with essential accessories   |                   | 2 Nos.      |
| 21. | Studio and class room furniture:                         |                   |             |
|     | a) Steel chair folding type with arm rest                |                   | 24 Nos.     |
|     | b) Working table   |                   | 24 Nos.     |
| 22. | LUX Meter, Intervalo meter                               |                   | 2 Nos.      |
| 23. | Standalone DVD recorder                                  |                   | 2 Nos.      |
| 24. | Laser printer with colour cartridge (1200 dpi or higher) |                   | 1 No.       |
| 25. | Scanner (1200 dpi or higher)                             |                   | 2 Nos.      |
|     | Online UPS   |                   | As required |
| 26. | or   |                   |             |
|     | Offline UPS  |                   |             |
| 27. | Windows operating system                                 | latest version    | 12 Licenses |
| 28. | Photo editing software like Photoshop CS                 |                   | As required |
| 28. | 3 etc.   |                   |             |
| 29. | MS-Office  | latest version    | 12 Licenses |
| 30. | Macro media Free Hand                                    | latest version    | 12 Licenses |
| 31. | Flash  | latest version    | 12 Licenses |
| 32. | Director   | latest version    | 12 Licenses |
| 33. | Sound Forge/ cool edit pro                               | latest version    | 12 Licenses |
| 34. | Anti Virus software                                      | latest version    | 12 Licenses |
| 35. | Adobe premier  | available version | 12 Licenses |
| 36. | Table for computer                                       |                   | 12 Nos.     |
| 37. | Table printer and scanner                                |                   | 3 Nos.      |
| 38. | Chairs for computer classes                              |                   | 24 Nos.     |
| 39. | Pen drive  | 8 GB, 16 GB       | 5 Nos.      |
| 40. | Multiple card reader                                     |                   | 5 each.     |
| 41. | Reflectors (Folding Portable)                            |                   | 8 Nos.      |
| 42. | Cool light   |                   | 8 Nos.      |
| 43. | Multi 10 & Multi 20                                      |                   | 8 Nos.      |
| 44. | Sun Gun  |                   | 6 Nos.      |
| 45. | Porto pack light   |                   | 3 Sets      |
| 46. | Tape match able with the camera                          |                   | As required |
| 47. | Slide & film high resolution scanner with                |                   | 1 No.       |
| 47. | adapter for A3   |                   |             |
| 48. | Slide & film high resolution scanner with                |                   | 1 No.       |
|     | adapter for A4   |                   |             |
| 49. | DV VTR according to digital camera                       |                   | 1 No.       |
| 50. | DV VTR with play back adapter for                        |                   | 1 No.       |
|     | camcorder  |                   |             |



| 51.                   | Play back adapter for video camera     |         | 1 No.       |
|-----------------------|--|---------|-------------|
| 52.                   | Battery for digital video camera       |         | 1 No.       |
| 53.                   | Microphone (boom)                      |         | 2 Nos.      |
| 54.                   | Microphone (lapel)                     |         | 1 No.       |
| 55.                   | Trolley set                            | 30 ft.  | 1 No.       |
| 56.                   | Round trolley                          | 30 ft.  | 1 No.       |
| 57.                   | Power Cable                            |         | As required |
| 58.                   | Extension Board                        |         | As required |
| 59.                   | BNC cable with various connectors      | 80 ohms | As required |
| 60.                   | Steel almirah                          |         | 2 Nos.      |
| 61.                   | Pigeon hole steel almirah              |         | 1 No.       |
| 62.                   | LCD Projector/interactive smart board. |         | 1 No.       |
| 62.<br><b>Note: -</b> |  |         | 1 No.       |

Internet facility is desired to be provided in the class room. 1.



The DGT sincerely acknowledges contributions of the Industries, State Directorates, Trade Experts, Domain Experts, trainers of ITIs, NSTIs, faculties from universities and all others who contributed in revising the curriculum.

Special acknowledgement is extended by DGT to the following expert members who had contributed immensely in this curriculum.

| List of Expe | rt Members contributed/ part                         | icipated for finalizing the course | curriculum of |
|--------------|--|------------------------------------|---------------|
| Video Cam    | Video Cameraman held on 07.02.2018 at FTI, Bangalore |                                    |               |

| S No. | Name & Designation<br>Sh/Mr/Ms           | Organization   | Remarks  |
|-------|--|--|----------|
| 1.    | B. V. S. Sesha Chari, Director           | CSTARI, Kolkata  | Chairman |
| 2.    | N. R. Arvindan , Director                | FTI, Bangalore   | Member   |
| 3.    | V. Sukumaran, Chief<br>Cameraman         | Films Division, Govt. of India,<br>Kendriya Sadan, Bangalore | Expert   |
| 4.    | Mahendar, Director of<br>Photography     | Ryan International School,<br>Bangalore                      | Expert   |
| 5.    | G. Palani, Cameraman                     | Doordarshan, Bangalore                                       | Expert   |
| 6.    | R. K. Narendra Kumar, Chief              | Ahobila Photography,<br>Bangalore                            | Expert   |
| 7.    | Prakash Y.D., Cameraman                  | Photo Care, Bangalore  | Expert   |
| 8.    | Chandra Prabhu,<br>Cameraman/Film Editor | Viedo Came, Bangalore  | Expert   |
| 9.    | Malathi M., J.T.O.                       | Govt. I.T.I., Tumkur Road,<br>Bangalore-22                   | Member   |
| 10.   | Rajendra C., DOP. Film & Media           | DOP Freelancer, Bangalore-<br>104                            | Expert   |
| 11.   | Vijaya Kumar R., Principal               | Govt. Film & TV Institute,<br>Heseraghata, Bangalore         | Expert   |
| 12.   | Prof. Hitesh Liya                        | SRFTI, Kolkata   | Member   |
| 13.   | Utpal Moitra                             | Cameraman Grade1, DDK,<br>Golf Green, Kolkata.               | Member   |
| 14.   | Sanjay Khanande                          | Photographer cum<br>Projectionist, FTI, Bangalore            | Expert   |
| 15.   | V, Babu, DDT                             | Apex-Hitech, Bangalore                                       | Member   |
| 16.   | R.C. Mandal, DDT                         | CSTARI, Kolkata  | Member   |
| 17.   | P.K. Ghosh, Sr, D'man                    | CSTARI, Kolkata  | Member   |



#### **ABBREVIATIONS**

| CTS  | Craftsmen Training Scheme                          |
|------|--|
| ATS  | Apprenticeship Training Scheme                     |
| CITS | Craft Instructor Training Scheme                   |
| DGT  | Directorate General of Training                    |
| MSDE | Ministry of Skill Development and Entrepreneurship |
| NTC  | National Trade Certificate                         |
| NAC  | National Apprenticeship Certificate                |
| NCIC | National Craft Instructor Certificate              |
| LD   | Locomotor Disability                               |
| СР   | Cerebral Palsy                                     |
| MD   | Multiple Disabilities                              |
| LV   | Low Vision   |
| НН   | Hard of Hearing                                    |
| ID   | Intellectual Disabilities                          |
| LC   | Leprosy Cured                                      |
| SLD  | Specific Learning Disabilities                     |
| DW   | Dwarfism   |
| MI   | Mental Illness                                     |
| AA   | Acid Attack  |
| PwD  | Person with disabilities                           |



